

Wits: The Realignment

SITS ON THE TABLE.
FLIP IT TO SETTLE A CHALLENGE.

THE FOUR CAMPS **Liberal Democrat** **Dixiecrat** **Moderate Republican** **Conservative Republican**

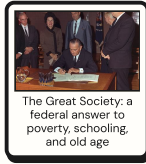
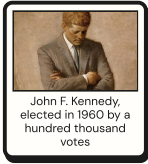
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Every card is one camp and one issue. The card never tells you which. You work it out.

Your turn do ONE of these four

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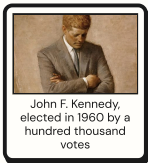


YOU SAY
"Liberal Democrat."

Camp stays Liberal Democrat
The next player has to match it too.

2 Outwit – the move worth making

A **different camp**, but the **same issue** as the top card. Say both.

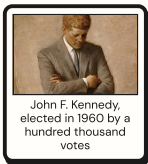


YOU SAY
"Dixiecrat. Same issue – who leads."

Camp flips to Dixiecrat
Now everyone plays Dixiecrat.

3 Bluff it

Can't do either? Play **any card at all** and name a camp anyway. Nobody can see what it really is.



YOU SAY, STRAIGHT-FACED
"Liberal Democrat."

Get away with it?
The card is played. Get caught and it comes back, plus 2.

4 Draw one



Play it if it fits – otherwise your turn ends.

Anyone, any time including out of turn

"CHALLENGE!"

Think somebody named the wrong camp, or called an Outwit that does not match? Say so before the next player goes.

Flip this sheet to settle it



They lied

The card goes back to their hand and they **draw 2**.



They told the truth

You draw 2 instead.

Action cards no camp, no issue – play them on anything

ACTION Wild Wit

Play on anything. You name the camp that comes next. It buries the issue, so the next player matches the camp or draws.

ACTION Witless

The next player is witless – they **lose their turn**.

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"Wit!"

Down to **one card**? Say it out loud before the next player moves. Caught silent, **draw 2**.

First player out of cards wins – but you can't go out on a Wild Wit.

Answer Key

Camps across, issues down. **Flip this over to settle a challenge.**

	Liberal Democrat	Dixiecrat	Moderate Republican	Conservative Republican
 WHO LEADS	John F. Kennedy, elected in 1960 by a hundred thousand votes Lyndon B. Johnson, who had the votes in Congress and used them	Strom Thurmond, who ran for President in 1948 and carried four states George Wallace, who stood in the schoolhouse door at Alabama	Dwight Eisenhower, the general who commanded the invasion of Europe Nelson Rockefeller, four times governor of New York	Barry Goldwater, who carried six states in 1964 and lost the other forty-four Ronald Reagan, who came to it from Hollywood by way of California
 WHAT THEY WANT	The Great Society: a federal answer to poverty, schooling, and old age Medicare and Medicaid, signed into law in 1965	States' rights, first and last: let each state settle its own affairs Broke from the party in 1948 rather than accept a civil rights plank	Keep the New Deal in place, and run it better and cheaper The Interstate Highway System, 41,000 miles of it	Government is not the solution, government is the problem The Silent Majority: the people who do not march and do not shout
 GOVERNMENT AND THE ECONOMY	The War on Poverty, with Head Start and the Job Corps Food stamps, written into law for good in 1964	Wanted Washington out of the schools, the unions and the voting rolls Voted to override Truman's veto in 1947 and curb the unions	Balanced the budget without touching Social Security Warned the country against the military-industrial complex on the way out	Cut the top tax rate, and the money comes back as growth Take the regulations off industry and let it produce
 RACE AND RIGHTS	The Civil Rights Act of 1964 and the Voting Rights Act of 1965 Time to walk out of the shadow of states' rights and into the sunshine	The longest filibuster in Senate history, against the Civil Rights Act Massive resistance: close the public schools rather than desegregate them	Sent federal troops to walk nine students into a Little Rock high school The Civil Rights Act of 1957, the first such law since Reconstruction	The Southern Strategy: run on law and order and take the South Appointed judges to rein in the Warren Court and stop busing
 WHO BACKS THEM	Cesar Chavez and the five-year grape boycott of the farm workers Shirley Chisholm, the first Black woman elected to Congress	The county courthouse and the white primary that picked the winner Voters who had backed the same party in the South since Reconstruction	Northeastern suburbs and the old business establishment Earl Warren, an appointment that surprised the man who made it	Jerry Falwell and the Moral Majority, with four million on its rolls Phyllis Schlafly and the campaign that stopped the ERA

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The Great Society: a federal answer to poverty, schooling, and old age

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**AMERICAN
INDEPENDENT
PARTY**

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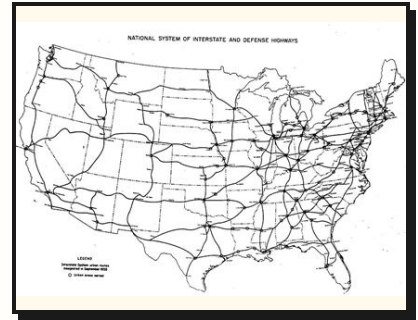
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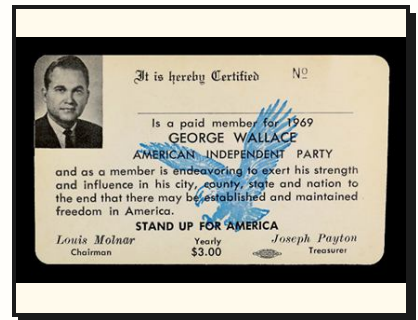
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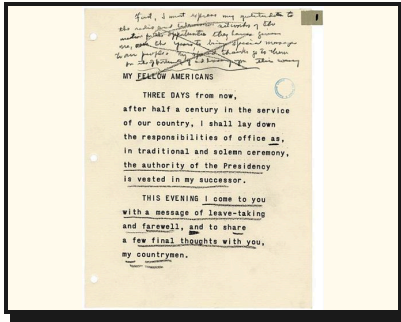
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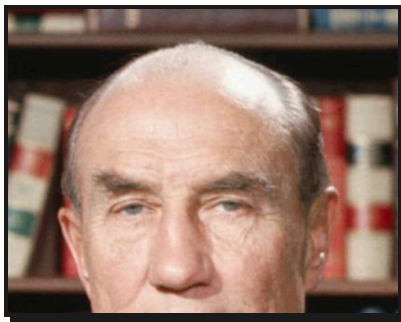
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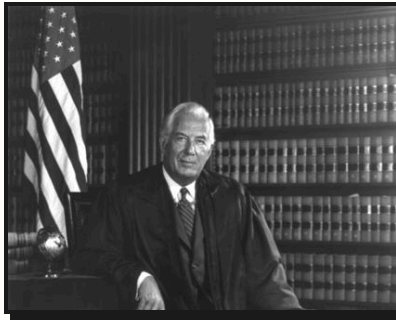
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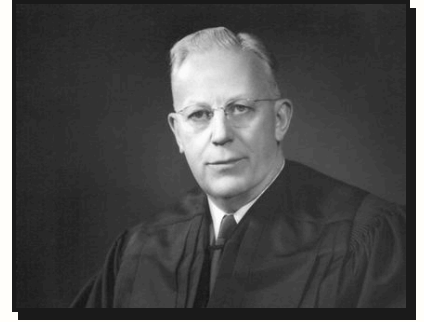
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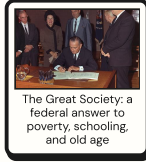
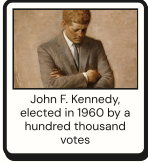
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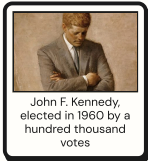


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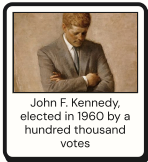


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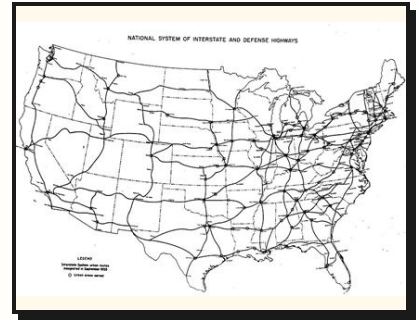
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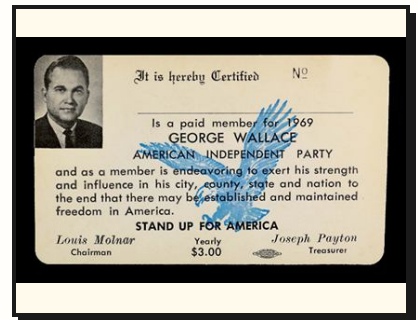
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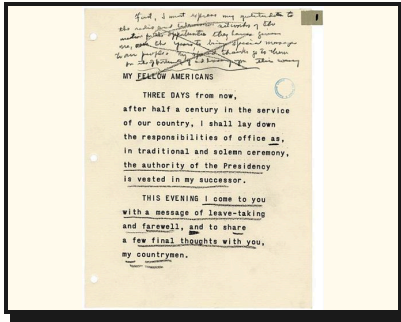
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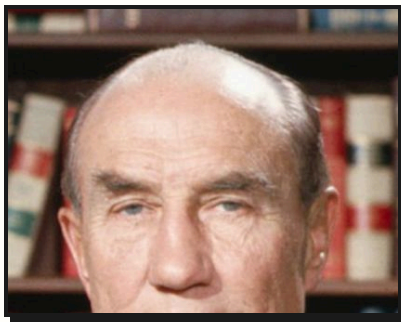
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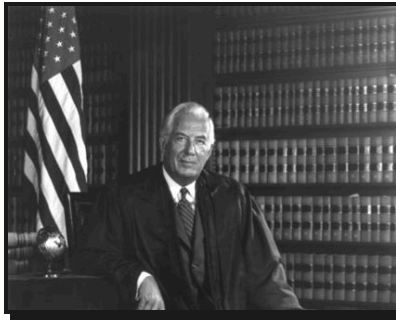
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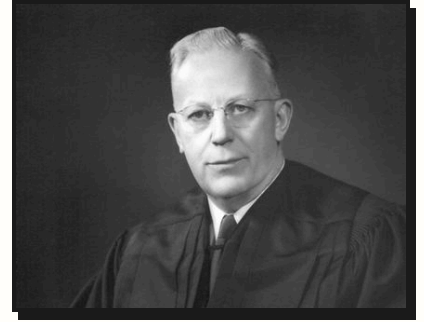
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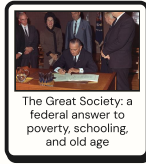
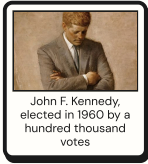
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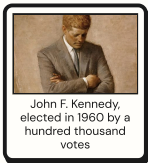


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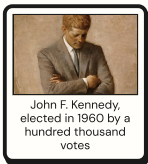


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 WHO LEADS	John F. Kennedy, elected in 1960 by a hundred thousand votes Lyndon B. Johnson, who had the votes in Congress and used them	Strom Thurmond, who ran for President in 1948 and carried four states George Wallace, who stood in the schoolhouse door at Alabama	Dwight Eisenhower, the general who commanded the invasion of Europe Nelson Rockefeller, four times governor of New York	Barry Goldwater, who carried six states in 1964 and lost the other forty-four Ronald Reagan, who came to it from Hollywood by way of California
 WHAT THEY WANT	The Great Society: a federal answer to poverty, schooling, and old age Medicare and Medicaid, signed into law in 1965	States' rights, first and last: let each state settle its own affairs Broke from the party in 1948 rather than accept a civil rights plank	Keep the New Deal in place, and run it better and cheaper The Interstate Highway System, 41,000 miles of it	Government is not the solution, government is the problem The Silent Majority: the people who do not march and do not shout
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[illegible]

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**AMERICAN
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PARTY**

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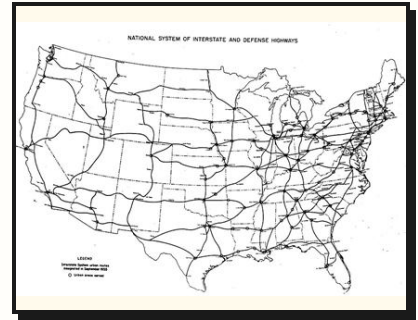
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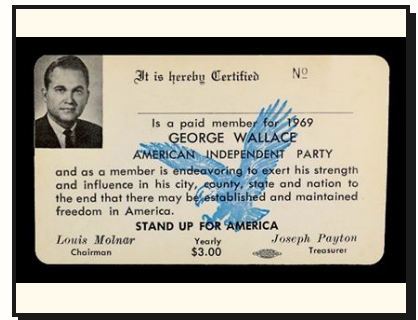
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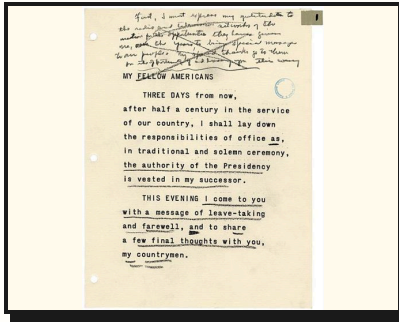
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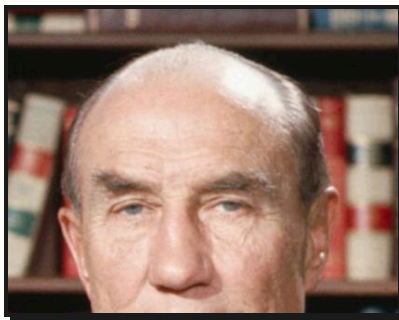
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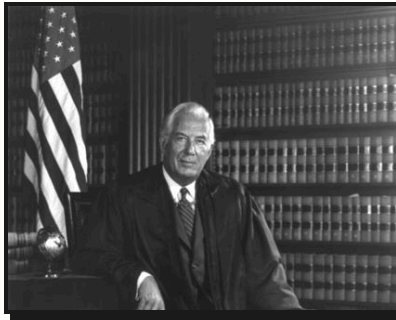
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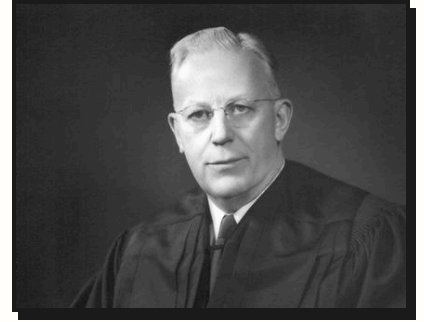
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Wits: The Realignment

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FLIP IT TO SETTLE A CHALLENGE.

THE FOUR CAMPS **Liberal Democrat** **Dixiecrat** **Moderate Republican** **Conservative Republican**

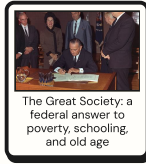
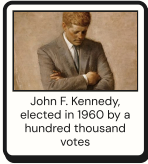
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Your turn do ONE of these four

1 Match the camp

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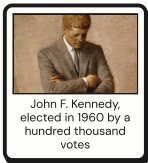


YOU SAY
"Liberal Democrat."

Camp stays Liberal Democrat
The next player has to match it too.

2 Outwit – the move worth making

A **different camp**, but the **same issue** as the top card. Say both.

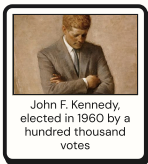


YOU SAY
"Dixiecrat. Same issue – who leads."

Camp flips to Dixiecrat
Now everyone plays Dixiecrat.

3 Bluff it

Can't do either? Play **any card at all** and name a camp anyway. Nobody can see what it really is.



YOU SAY, STRAIGHT-FACED
"Liberal Democrat."

Get away with it?
The card is played. Get caught and it comes back, plus 2.

4 Draw one



→ Play it if it fits – otherwise your turn ends.

Anyone, any time including out of turn

"CHALLENGE!"

Think somebody named the wrong camp, or called an Outwit that does not match? Say so before the next player goes.

📄 Flip this sheet to settle it



They lied

The card goes back to their hand and they **draw 2**.



They told the truth

You draw 2 instead.

Action cards no camp, no issue – play them on anything

ACTION Wild Wit

Play on anything. **You** name the camp that comes next. It buries the issue, so the next player matches the camp or draws.

ACTION Witless

The next player is witless – they **lose their turn**.

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Next player must **Outwit** on the issue. No action card saves them – or **draw 2**.



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Down to **one card**? Say it out loud before the next player moves. Caught silent, **draw 2**.

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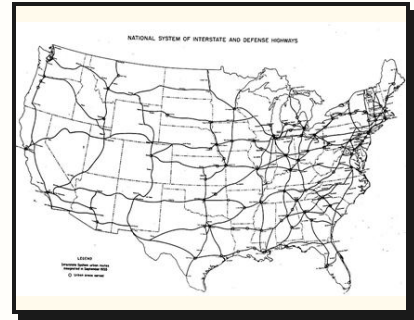
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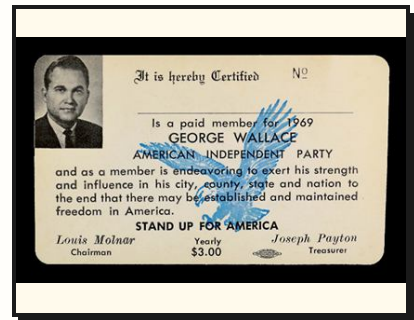
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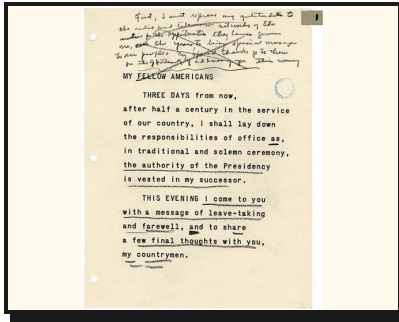
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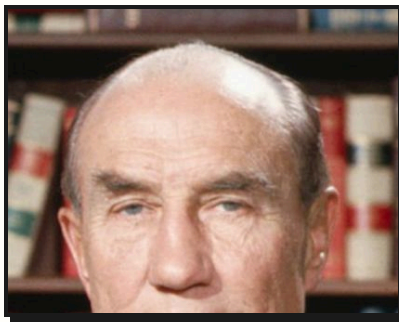
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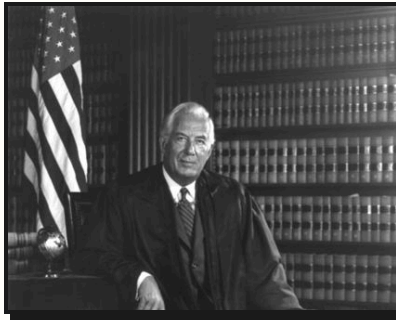
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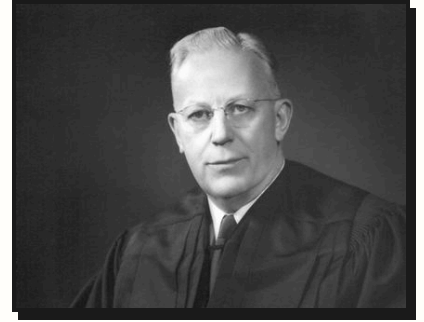
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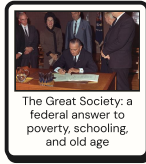
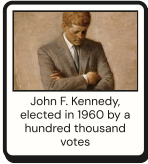
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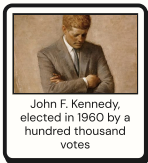


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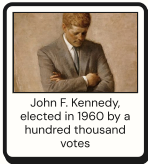


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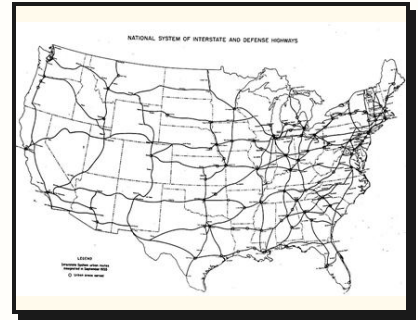
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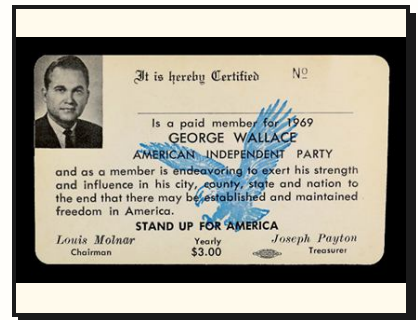
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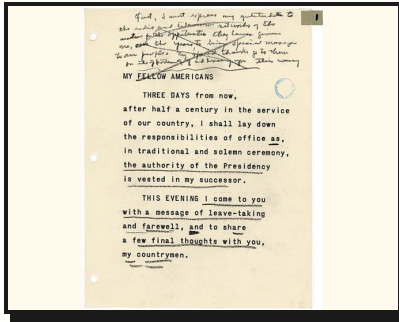
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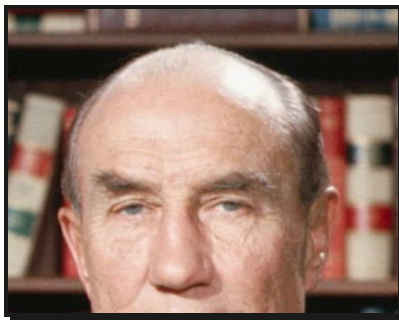
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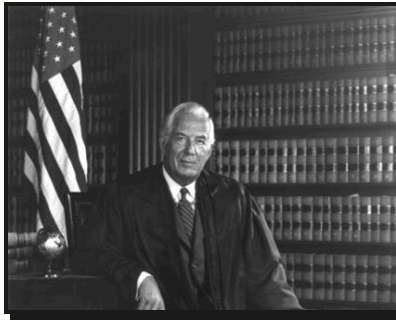
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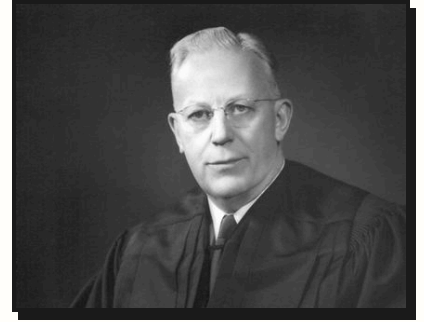
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Wits: The Realignment

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FLIP IT TO SETTLE A CHALLENGE.

THE FOUR CAMPS **Liberal Democrat** **Dixiecrat** **Moderate Republican** **Conservative Republican**

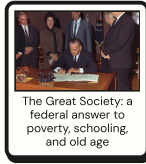
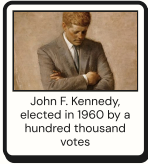
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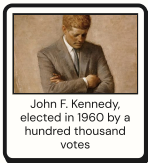


YOU SAY
"Liberal Democrat."

Camp stays Liberal Democrat
The next player has to match it too.

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A **different camp**, but the **same issue** as the top card. Say both.

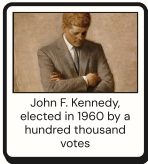


YOU SAY
"Dixiecrat. Same issue – who leads."

Camp flips to Dixiecrat
Now everyone plays Dixiecrat.

3 Bluff it

Can't do either? Play **any card at all** and name a camp anyway. Nobody can see what it really is.



YOU SAY, STRAIGHT-FACED
"Liberal Democrat."

Get away with it?
The card is played. Get caught and it comes back, plus 2.

4 Draw one



→ Play it if it fits – otherwise your turn ends.

Anyone, any time including out of turn

"CHALLENGE!"

Think somebody named the wrong camp, or called an Outwit that does not match? Say so before the next player goes.

📄 Flip this sheet to settle it



They lied

The card goes back to their hand and they **draw 2**.



They told the truth

You draw 2 instead.

Action cards no camp, no issue – play them on anything

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Next player must **Outwit** on the issue. No action card saves them – or **draw 2**.



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Down to **one card**? Say it out loud before the next player moves. Caught silent, **draw 2**.

First player out of cards wins – but you can't go out on a Wild Wit.

Answer Key

Camps across, issues down. **Flip this over to settle a challenge.**

	Liberal Democrat	Dixiecrat	Moderate Republican	Conservative Republican
 WHO LEADS	John F. Kennedy, elected in 1960 by a hundred thousand votes Lyndon B. Johnson, who had the votes in Congress and used them	Strom Thurmond, who ran for President in 1948 and carried four states George Wallace, who stood in the schoolhouse door at Alabama	Dwight Eisenhower, the general who commanded the invasion of Europe Nelson Rockefeller, four times governor of New York	Barry Goldwater, who carried six states in 1964 and lost the other forty-four Ronald Reagan, who came to it from Hollywood by way of California
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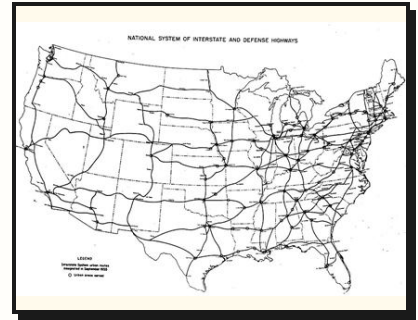
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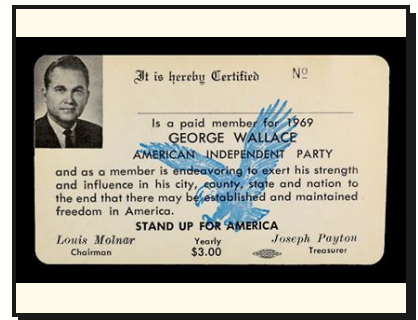
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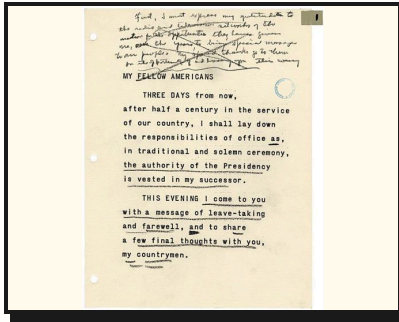
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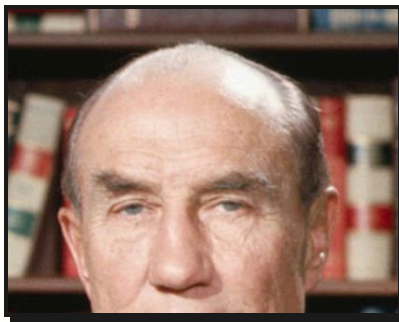
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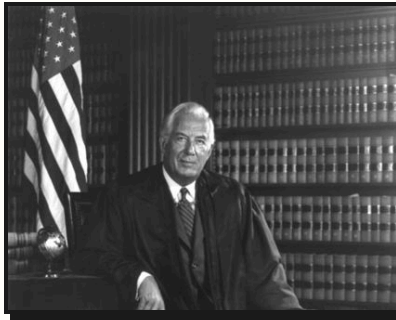
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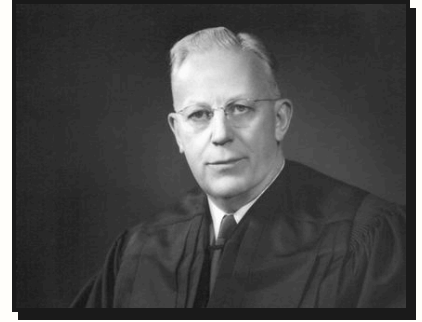
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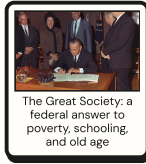
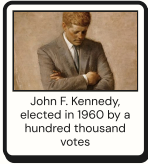
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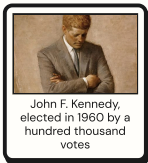


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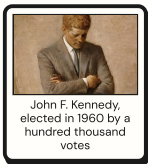


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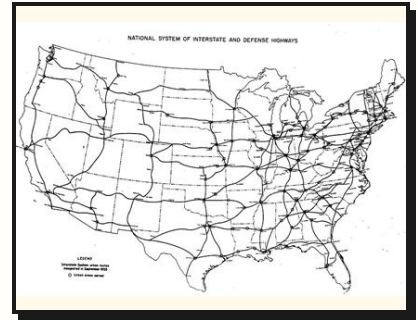
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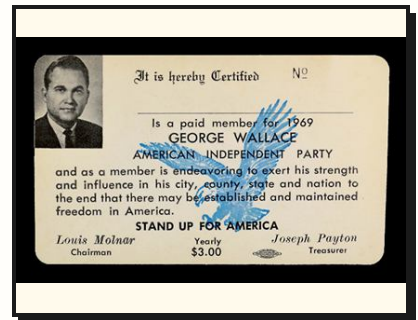
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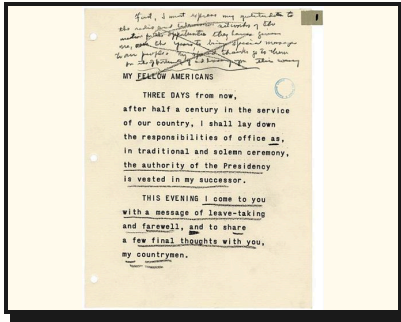
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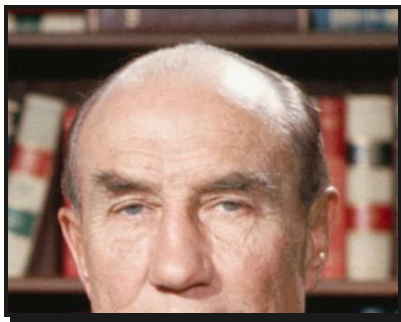
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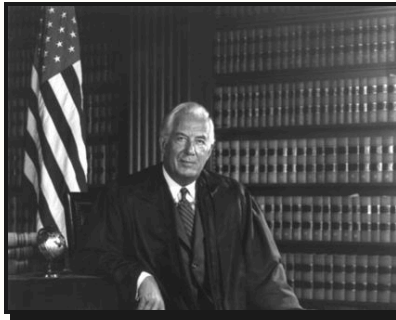
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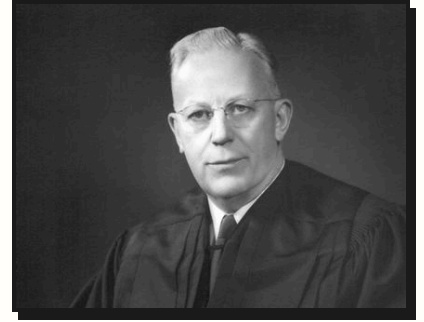
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Voters who had backed the same party in the South since Reconstruction

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Earl Warren, an appointment that surprised the man who made it

WITS



Phyllis Schlafly and the campaign that stopped the ERA

WITS

ACTION

Wild Wit

Play it on anything except an Outwit. Then name the camp that comes next.

ACTION

Witless

Play it on anything except an Outwit. The next player is witless — they lose their turn.

ACTION

Outwit

The next player may not match the camp, and no action card will save them. Outwit on the issue, or draw 2.

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[illegible]

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