

Wits: The Reformation

SITS ON THE TABLE.
FLIP IT TO SETTLE A CHALLENGE.

THE FOUR CAMPS **Lutheran** **Calvinist** **Anabaptist** **Catholic**

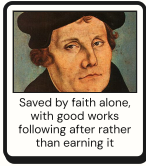
ONE QUESTION Is it the **CAMP?** Or the **ISSUE?**

Every card is one camp and one issue. The card never tells you which. You work it out.

Your turn do ONE of these four

1 Match the camp

Play a card from the **same camp** as the top card, and name it.



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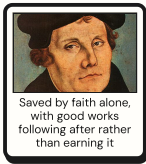
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YOU SAY
"Lutheran."

Camp stays Lutheran
The next player has to match it too.

2 Outwit – the move worth making

A **different camp**, but the **same issue** as the top card. Say both.



LUTHERAN - HOW YOU ARE SAVED



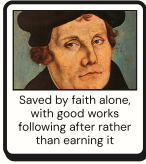
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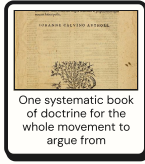
Camp flips to Calvinist
Now everyone plays Calvinist.

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Can't do either? Play **any card at all** and name a camp anyway. Nobody can see what it really is.



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ANY CARD AT ALL

YOU SAY, STRAIGHT-FACED
"Lutheran."

Get away with it?
The card is played. Get caught and it comes back, plus 2.

4 Draw one



TAKE ONE

→ Play it if it fits – otherwise your turn ends.

Anyone, any time including out of turn

"CHALLENGE!"

Think somebody named the wrong camp, or called an Outwit that does not match? Say so before the next player goes.

Flip this sheet to settle it



They lied

The card goes back to their hand and they **draw 2**.



They told the truth

You draw 2 instead.

Action cards no camp, no issue – play them on anything

ACTION Wild Wit

Play on anything. **You** name the camp that comes next. It buries the issue, so the next player matches the camp or draws.

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Next player must **Outwit** on the issue. No action card saves them – or **draw 2**.



"Wit!"

Down to **one card**? Say it out loud before the next player moves. Caught silent, **draw 2**.

First player out of cards wins – but you can't go out on a Wild Wit.

Answer Key

Camps across, issues down. **Flip this over to settle a challenge.**

	Lutheran	Calvinist	Anabaptist	Catholic
 HOW YOU ARE SAVED	Saved by faith alone, with good works following after rather than earning it Nailed up ninety-five objections to paying money to shorten the punishment for sin	Predestination: God has already chosen, and nothing you do will alter it Hard work and plain living read as signs of being among the chosen	Baptism only for someone old enough to choose it for himself A church of the committed, not of everyone born inside the parish	Faith and works together, as the church had taught for centuries Kept the teaching that the prayers of the living help the dead
 WHO READS SCRIPTURE	Translated scripture into German so people could read it in the language they spoke Wrote a short catechism so that parents could teach the faith to their own children	One systematic book of doctrine for the whole movement to argue from A board of elders examined households on their conduct and their belief	Weavers and farmers preaching, with no university behind them Rejected the baptism of infants because no verse of scripture commands it	Declared the old Latin translation the one authoritative text Published an Index of books the faithful were forbidden to read
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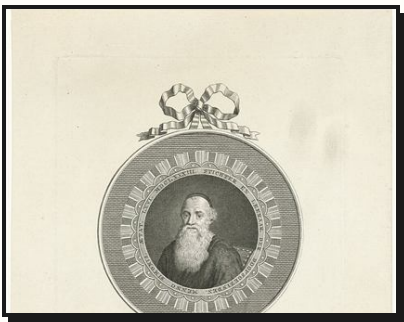
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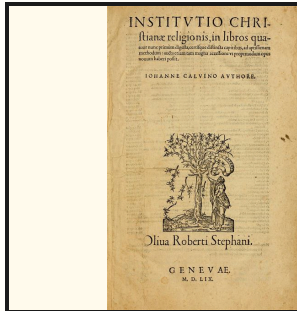
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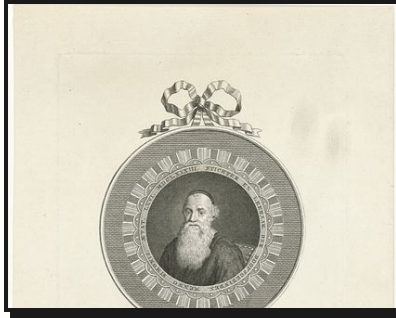
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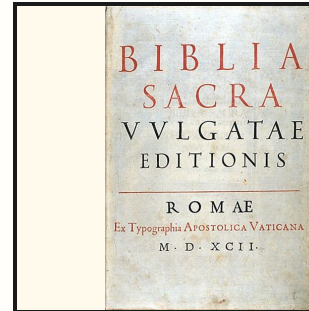
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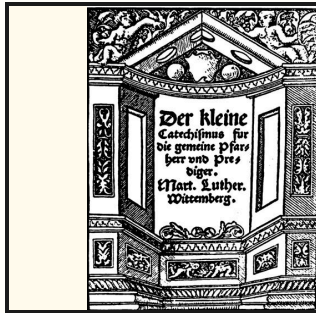
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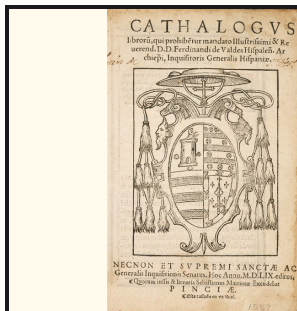
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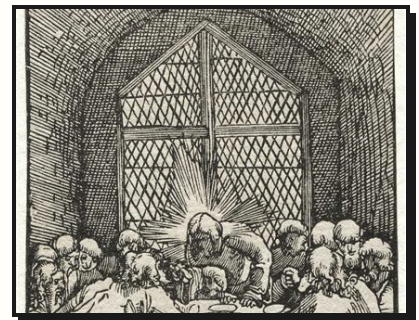
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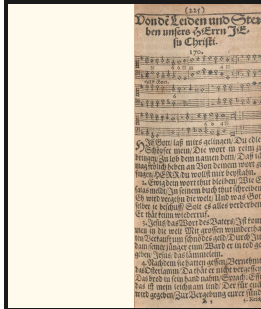
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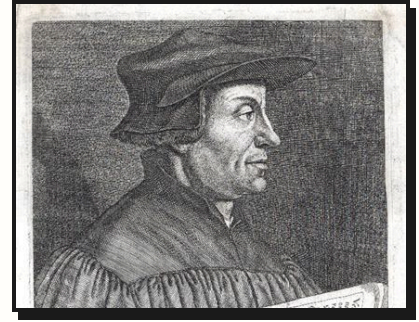
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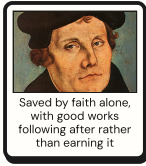
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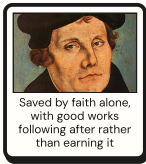
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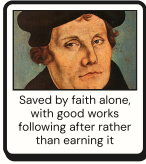
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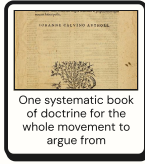
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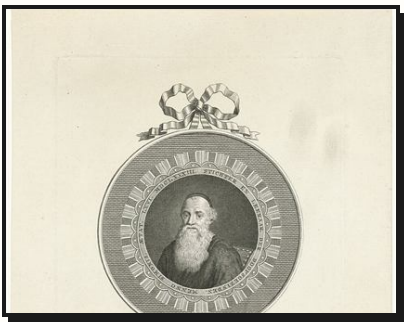
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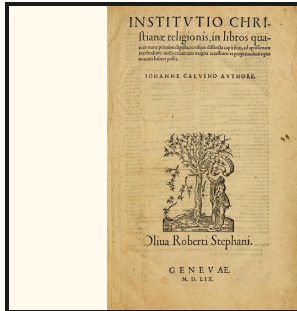
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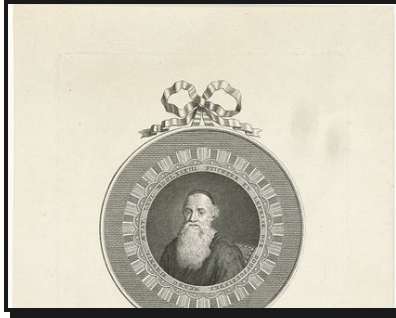
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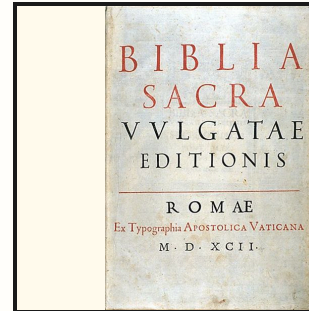
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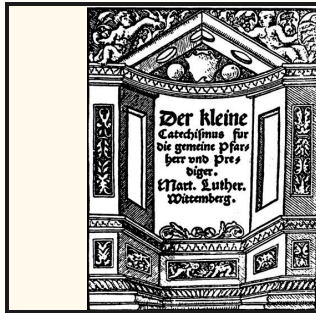
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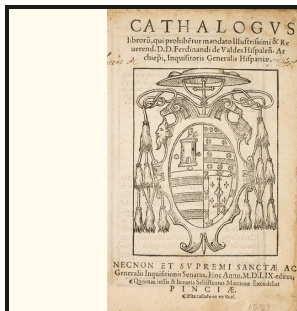
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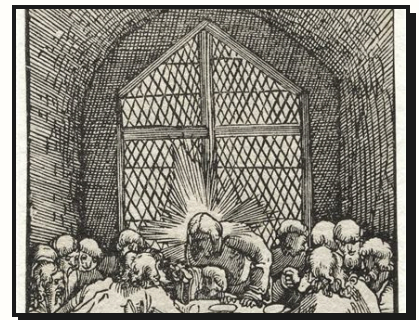
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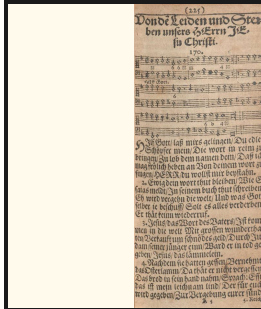
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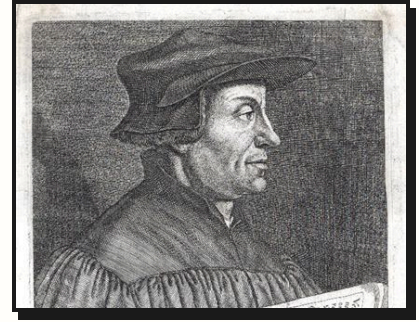
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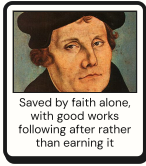
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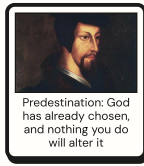
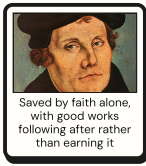


YOU SAY
"Lutheran."

Camp stays Lutheran
The next player has to match it too.

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A **different camp**, but the **same issue** as the top card. Say both.

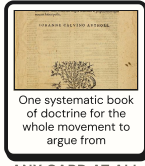
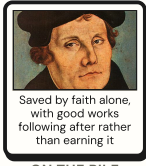


YOU SAY
"Calvinist. Same issue – how you are saved."

Camp flips to Calvinist
Now everyone plays Calvinist.

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Can't do either? Play **any card at all** and name a camp anyway. Nobody can see what it really is.



YOU SAY, STRAIGHT-FACED
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Get away with it?
The card is played. Get caught and it comes back, plus 2.

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Anyone, any time including out of turn

"CHALLENGE!"

Think somebody named the wrong camp, or called an Outwit that does not match? Say so before the next player goes.

Flip this sheet to settle it



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"Wit!"

Down to **one card**? Say it out loud before the next player moves. Caught silent, **draw 2**.

First player out of cards wins – but you can't go out on a Wild Wit.

Answer Key

Camps across, issues down. **Flip this over to settle a challenge.**

	Lutheran	Calvinist	Anabaptist	Catholic
 HOW YOU ARE SAVED	Saved by faith alone, with good works following after rather than earning it Nailed up ninety-five objections to paying money to shorten the punishment for sin	Predestination: God has already chosen, and nothing you do will alter it Hard work and plain living read as signs of being among the chosen	Baptism only for someone old enough to choose it for himself A church of the committed, not of everyone born inside the parish	Faith and works together, as the church had taught for centuries Kept the teaching that the prayers of the living help the dead
 WHO READS SCRIPTURE	Translated scripture into German so people could read it in the language they spoke Wrote a short catechism so that parents could teach the faith to their own children	One systematic book of doctrine for the whole movement to argue from A board of elders examined households on their conduct and their belief	Weavers and farmers preaching, with no university behind them Rejected the baptism of infants because no verse of scripture commands it	Declared the old Latin translation the one authoritative text Published an Index of books the faithful were forbidden to read
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An Outwit needs a different camp **and** a matching issue. Check both here.



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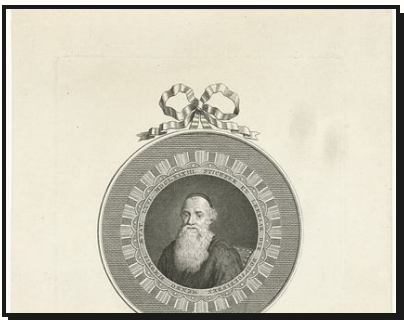
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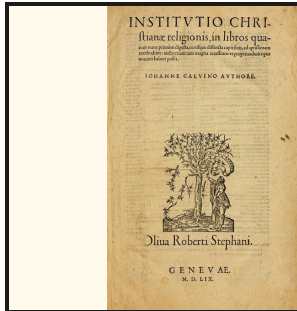
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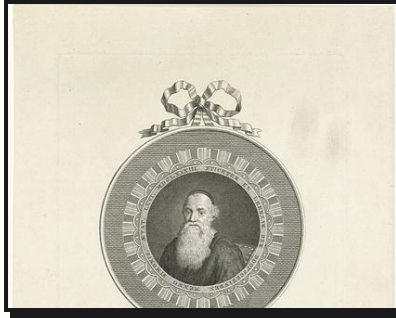
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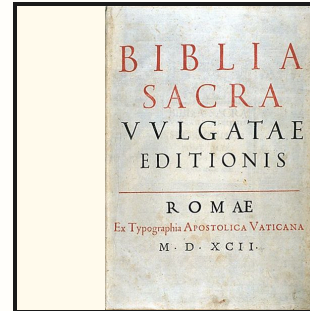
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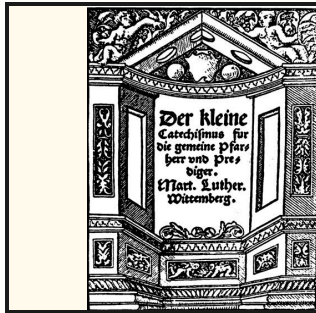
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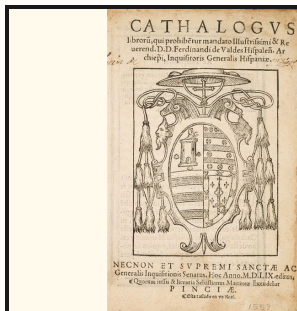
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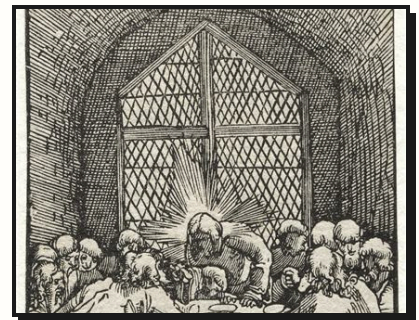
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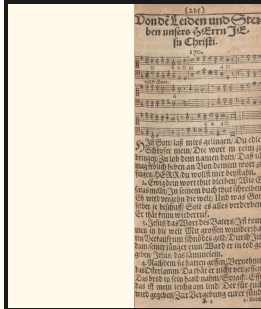
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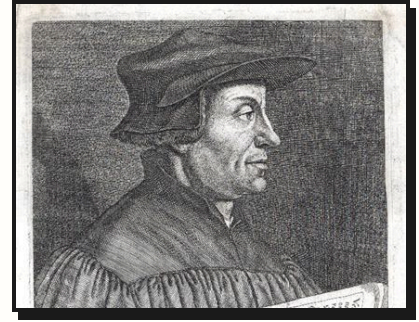
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Wits: The Reformation

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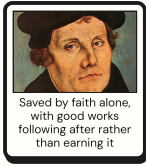
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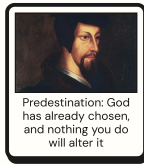
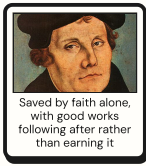


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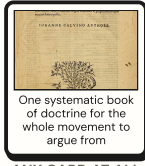
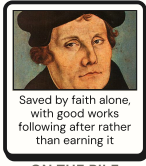


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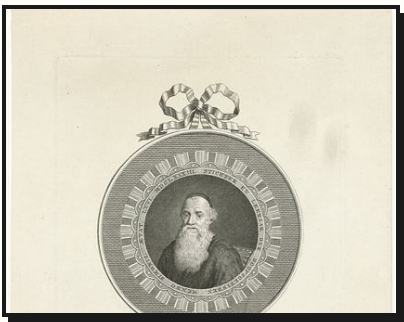
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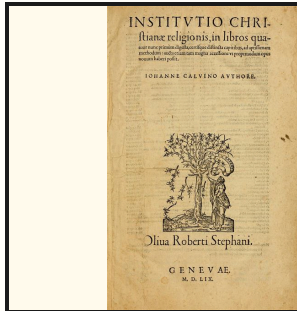
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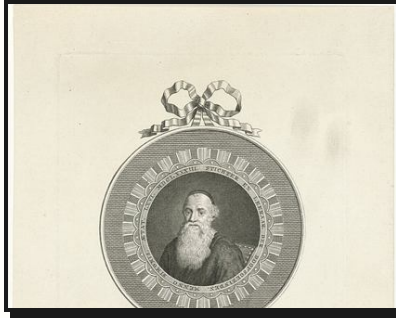
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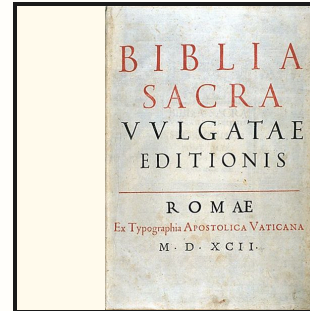
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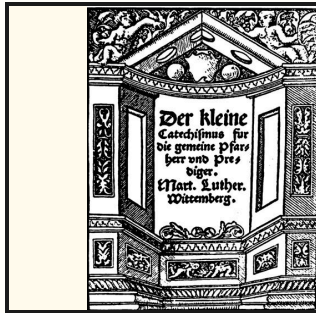
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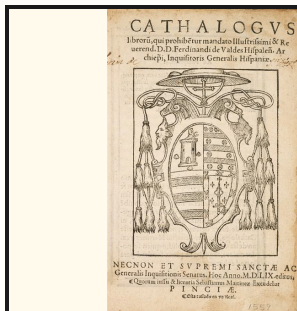
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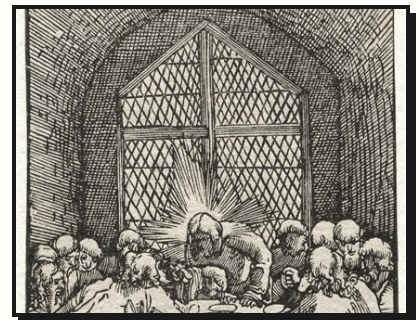
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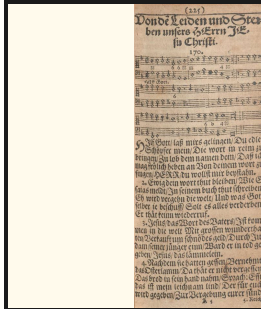
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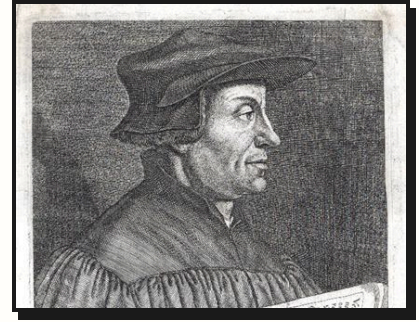
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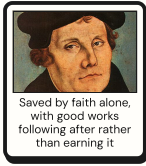
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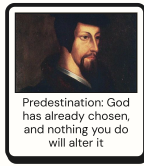
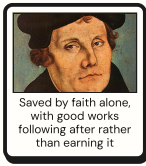


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The next player has to match it too.

2 Outwit – the move worth making

A **different camp**, but the **same issue** as the top card. Say both.

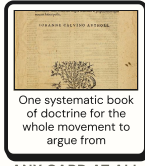
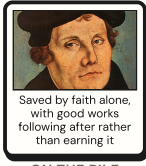


YOU SAY
"Calvinist. Same issue – how you are saved."

Camp flips to Calvinist
Now everyone plays Calvinist.

3 Bluff it

Can't do either? Play **any card at all** and name a camp anyway. Nobody can see what it really is.



YOU SAY, STRAIGHT-FACED
"Lutheran."

Get away with it?
The card is played. Get caught and it comes back, plus 2.

4 Draw one



→ Play it if it fits – otherwise your turn ends.

Anyone, any time including out of turn

"CHALLENGE!"

Think somebody named the wrong camp, or called an Outwit that does not match? Say so before the next player goes.

Flip this sheet to settle it



They lied

The card goes back to their hand and they **draw 2**.



They told the truth

You draw 2 instead.

Action cards no camp, no issue – play them on anything

ACTION Wild Wit

Play on anything. **You** name the camp that comes next. It buries the issue, so the next player matches the camp or draws.

ACTION Witless

The next player is witless – they **lose their turn**.

ACTION Outwit

Next player must **Outwit** on the issue. No action card saves them – or **draw 2**.



"Wit!"

Down to **one card**? Say it out loud before the next player moves. Caught silent, **draw 2**.

First player out of cards wins – but you can't go out on a Wild Wit.

Answer Key

Camps across, issues down. **Flip this over to settle a challenge.**

	Lutheran	Calvinist	Anabaptist	Catholic
 HOW YOU ARE SAVED	Saved by faith alone, with good works following after rather than earning it Nailed up ninety-five objections to paying money to shorten the punishment for sin	Predestination: God has already chosen, and nothing you do will alter it Hard work and plain living read as signs of being among the chosen	Baptism only for someone old enough to choose it for himself A church of the committed, not of everyone born inside the parish	Faith and works together, as the church had taught for centuries Kept the teaching that the prayers of the living help the dead
 WHO READS SCRIPTURE	Translated scripture into German so people could read it in the language they spoke Wrote a short catechism so that parents could teach the faith to their own children	One systematic book of doctrine for the whole movement to argue from A board of elders examined households on their conduct and their belief	Weavers and farmers preaching, with no university behind them Rejected the baptism of infants because no verse of scripture commands it	Declared the old Latin translation the one authoritative text Published an Index of books the faithful were forbidden to read
 CHURCH AND STATE	Left the governing of the church to whichever prince held the land Condemned the peasants of 1525 who turned his teaching against their lords	Geneva governed by its ministers as much as by its city council Congregations governed by elected elders instead of by bishops	Would not swear an oath, carry a weapon, or serve as a magistrate Wanted no ruler of any confession set over the congregation	One head over the whole church, standing above any king The Jesuits, an order that won people back through colleges and the confessional
 WORSHIP AND SACRAMENT	Christ truly present in the bread, though the bread stays bread Congregations singing hymns together in their own language, not in Latin	Whitewashed walls, no images, no altars, nothing to distract the eye Christ present to the faithful in spirit, and not in the bread	A shared meal among believers, with no priestly power in it Washed one another's feet, because the text describes it	Transubstantiation: the bread becomes the body, its substance genuinely changed Kept all seven sacraments where the reformers kept two
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An Outwit needs a different camp **and** a matching issue. Check both here.



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Faith and works together, as the church had taught for centuries

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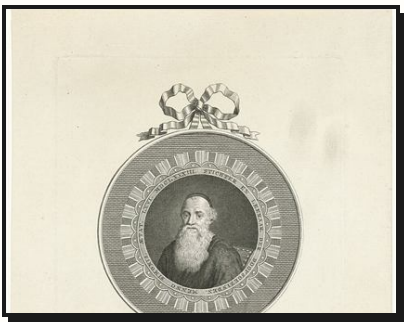
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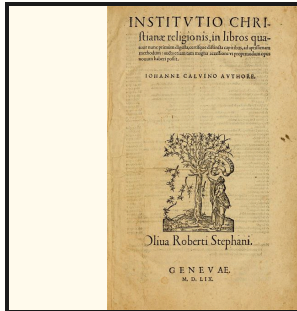
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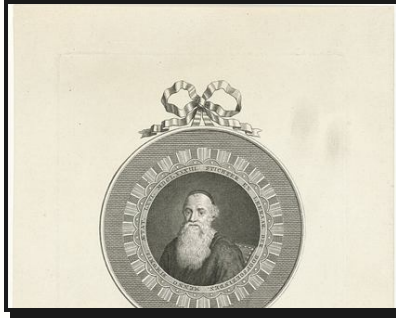
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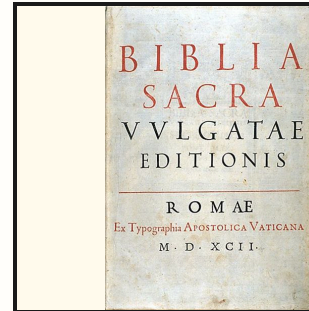
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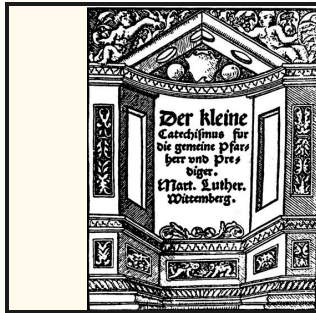
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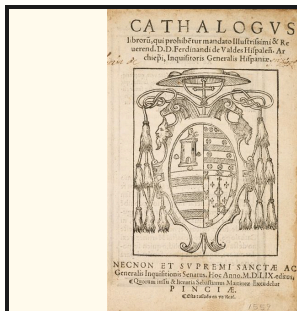
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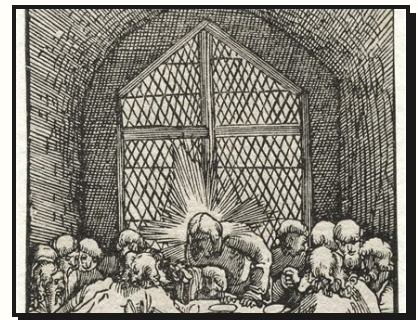
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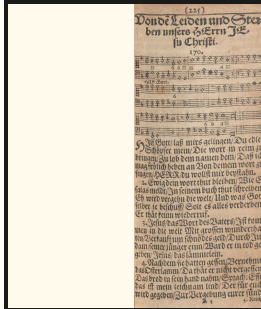
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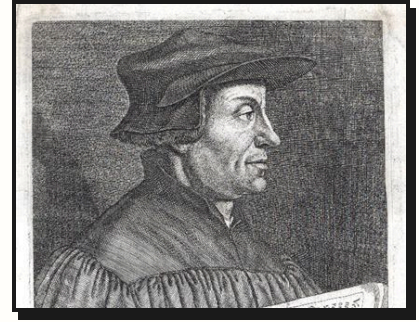
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Wits: The Reformation

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THE FOUR CAMPS **Lutheran** **Calvinist** **Anabaptist** **Catholic**

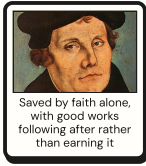
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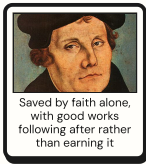
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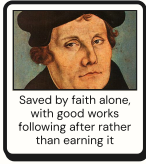
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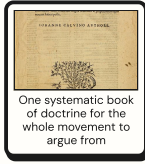
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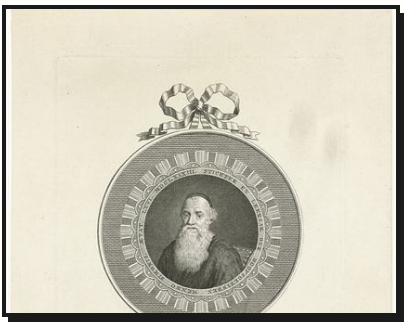
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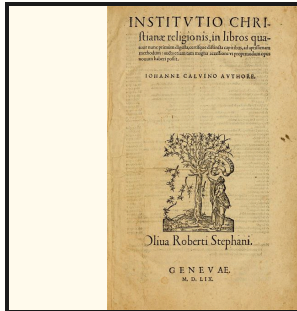
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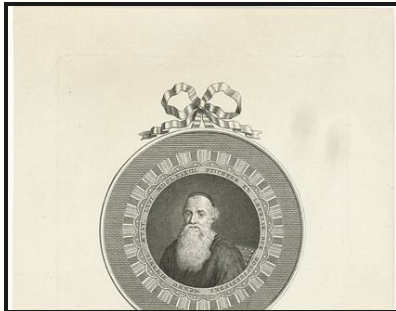
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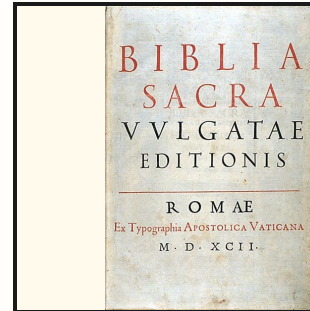
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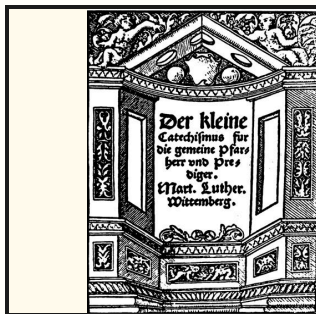
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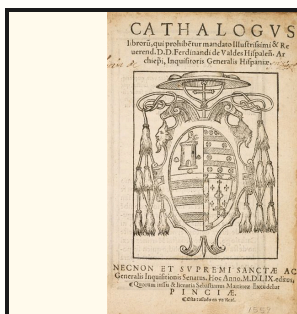
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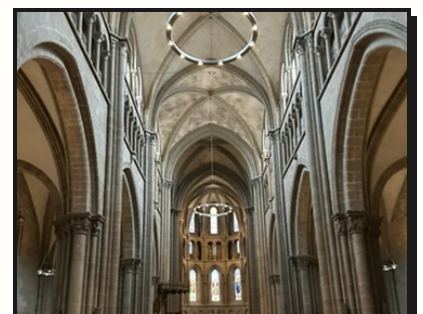
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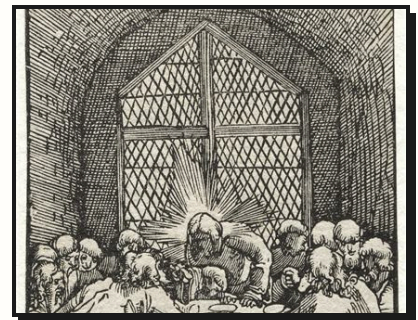
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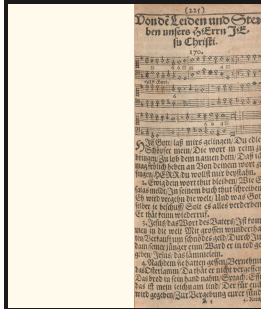
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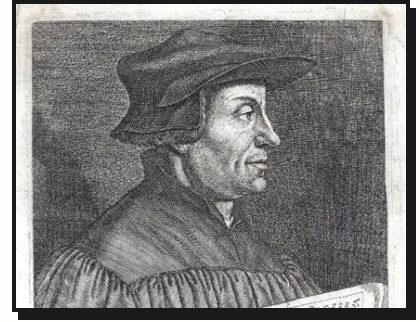
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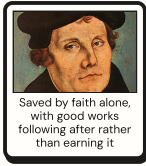
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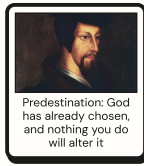
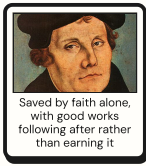


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A **different camp**, but the **same issue** as the top card. Say both.

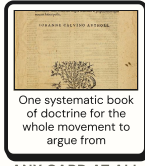
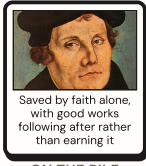


YOU SAY
"Calvinist. Same issue – how you are saved."

Camp flips to Calvinist
Now everyone plays Calvinist.

3 Bluff it

Can't do either? Play **any card at all** and name a camp anyway. Nobody can see what it really is.



YOU SAY, STRAIGHT-FACED
"Lutheran."

Get away with it?
The card is played. Get caught and it comes back, plus 2.

4 Draw one



→ Play it if it fits – otherwise your turn ends.

Anyone, any time including out of turn

"CHALLENGE!"

Think somebody named the wrong camp, or called an Outwit that does not match? Say so before the next player goes.

Flip this sheet to settle it



They lied

The card goes back to their hand and they **draw 2**.



They told the truth

You draw 2 instead.

Action cards no camp, no issue – play them on anything

ACTION Wild Wit

Play on anything. **You** name the camp that comes next. It buries the issue, so the next player matches the camp or draws.

ACTION Witless

The next player is witless – they **lose their turn**.

ACTION Outwit

Next player must **Outwit** on the issue. No action card saves them – or **draw 2**.



"Wit!"

Down to **one card**? Say it out loud before the next player moves. Caught silent, **draw 2**.

First player out of cards wins – but you can't go out on a Wild Wit.

Answer Key

Camps across, issues down. **Flip this over to settle a challenge.**

	Lutheran	Calvinist	Anabaptist	Catholic
 HOW YOU ARE SAVED	Saved by faith alone, with good works following after rather than earning it Nailed up ninety-five objections to paying money to shorten the punishment for sin	Predestination: God has already chosen, and nothing you do will alter it Hard work and plain living read as signs of being among the chosen	Baptism only for someone old enough to choose it for himself A church of the committed, not of everyone born inside the parish	Faith and works together, as the church had taught for centuries Kept the teaching that the prayers of the living help the dead
 WHO READS SCRIPTURE	Translated scripture into German so people could read it in the language they spoke Wrote a short catechism so that parents could teach the faith to their own children	One systematic book of doctrine for the whole movement to argue from A board of elders examined households on their conduct and their belief	Weavers and farmers preaching, with no university behind them Rejected the baptism of infants because no verse of scripture commands it	Declared the old Latin translation the one authoritative text Published an Index of books the faithful were forbidden to read
 CHURCH AND STATE	Left the governing of the church to whichever prince held the land Condemned the peasants of 1525 who turned his teaching against their lords	Geneva governed by its ministers as much as by its city council Congregations governed by elected elders instead of by bishops	Would not swear an oath, carry a weapon, or serve as a magistrate Wanted no ruler of any confession set over the congregation	One head over the whole church, standing above any king The Jesuits, an order that won people back through colleges and the confessional
 WORSHIP AND SACRAMENT	Christ truly present in the bread, though the bread stays bread Congregations singing hymns together in their own language, not in Latin	Whitewashed walls, no images, no altars, nothing to distract the eye Christ present to the faithful in spirit, and not in the bread	A shared meal among believers, with no priestly power in it Washed one another's feet, because the text describes it	Transubstantiation: the bread becomes the body, its substance genuinely changed Kept all seven sacraments where the reformers kept two
 WHAT IT COST THEM	Refused to recant before the emperor at Worms in 1521 and was declared an outlaw Won legal recognition in 1555: each prince chose the religion of his own land	A French minority, thousands of them killed in Paris in one night in 1572 Fought a foreign king for eighty years to keep the faith in the Low Countries	Held the city of Munster until it was starved out and its leaders hung in cages Hunted by every established church and every magistrate, and drowned for it	The Council of Trent: twenty-five sessions to correct abuses and concede no doctrine Answered whitewashed walls with gold, motion, and drama

Challenged and right? The card goes back to the player who lied, and they draw 2.

Challenged and wrong? The challenger draws 2 instead.

An Outwit needs a different camp **and** a matching issue. Check both here.



Saved by faith alone, with good works following after rather than earning it

WITS



Predestination: God has already chosen, and nothing you do will alter it

WITS



Baptism only for someone old enough to choose it for himself

WITS



Faith and works together, as the church had taught for centuries

WITS



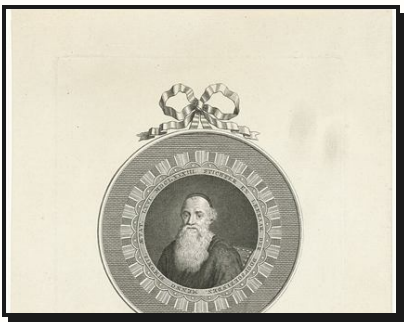
Nailed up ninety-five objections to paying money to shorten the punishment for sin

WITS



Hard work and plain living read as signs of being among the chosen

WITS



A church of the committed, not of everyone born inside the parish

WITS



Kept the teaching that the prayers of the living help the dead

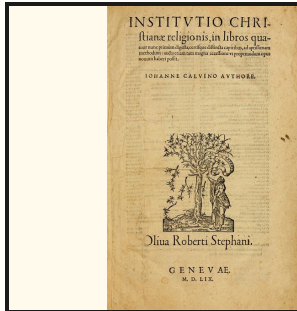
WITS



Translated scripture into German so people could read it in the language they spoke

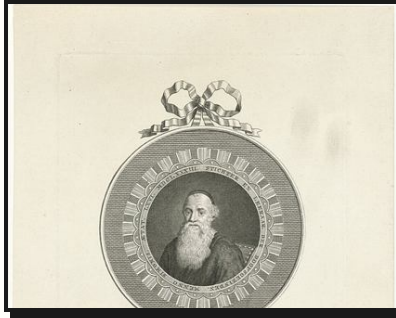
WITS

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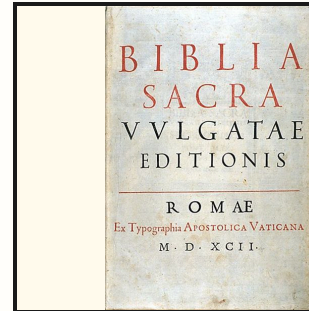
One systematic book of doctrine for the whole movement to argue from

WITS



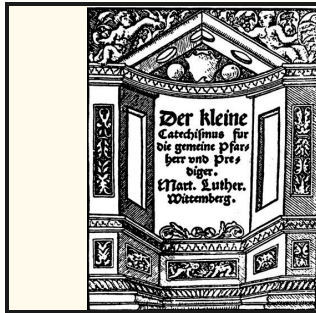
Weavers and farmers preaching, with no university behind them

WITS



Declared the old Latin translation the one authoritative text

WITS



Wrote a short catechism so that parents could teach the faith to their own children

WITS



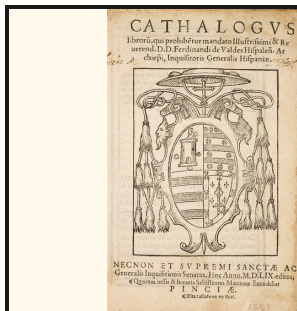
A board of elders examined households on their conduct and their belief

WITS



Rejected the baptism of infants because no verse of scripture commands it

WITS



Published an Index of books the faithful were forbidden to read

WITS



Left the governing of the church to whichever prince held the land

WITS



Geneva governed by its ministers as much as by its city council

WITS

[illegible]



Would not swear an oath,
carry a weapon, or serve as a
magistrate

WITS



One head over the whole
church, standing above any
king

WITS



Condemned the peasants of
1525 who turned his teaching
against their lords

WITS



Congregations governed by
elected elders instead of by
bishops

WITS



Wanted no ruler of any
confession set over the
congregation

WITS



The Jesuits, an order that won
people back through colleges
and the confessional

WITS



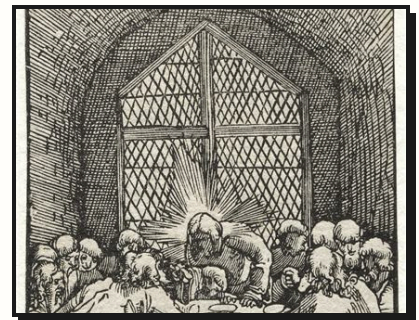
Christ truly present in the
bread, though the bread stays
bread

WITS



Whitewashed walls, no images,
no altars, nothing to distract
the eye

WITS



A shared meal among
believers, with no priestly
power in it

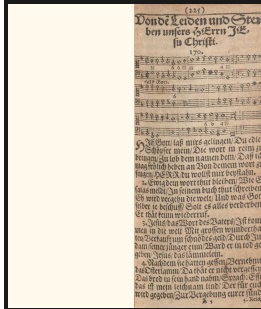
WITS

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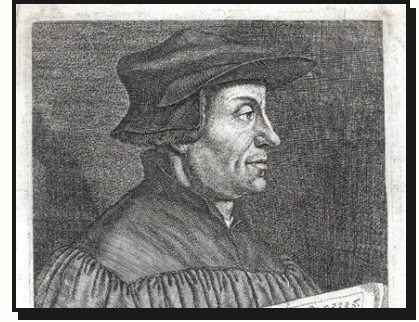
Transubstantiation: the bread becomes the body, its substance genuinely changed

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Congregations singing hymns together in their own language, not in Latin

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Christ present to the faithful in spirit, and not in the bread

WITS



Washed one another's feet, because the text describes it

WITS



Kept all seven sacraments where the reformers kept two

WITS



Refused to recant before the emperor at Worms in 1521 and was declared an outlaw

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A French minority, thousands of them killed in Paris in one night in 1572

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Held the city of Munster until it was starved out and its leaders hung in cages

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The Council of Trent: twenty-five sessions to correct abuses and concede no doctrine

WITS

[illegible]



Won legal recognition in 1555:
each prince chose the religion
of his own land

WITS



Fought a foreign king for
eighty years to keep the faith
in the Low Countries

WITS



Hunted by every established
church and every magistrate,
and drowned for it

WITS



Answered whitewashed walls
with gold, motion, and drama

WITS

ACTION

Wild Wit

Play it on anything except an
Outwit. Then name the camp
that comes next.

ACTION

Witless

Play it on anything except an
Outwit. The next player is
witless — they lose their turn.

ACTION

Outwit

The next player may not match
the camp, and no action card
will save them. Outwit on the
issue, or draw 2.

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[illegible]

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[illegible]

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[illegible]